# Vilmos Misota

Software Developer

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I build software across the stack with taste and creativity, from the services underneath to the details people touch. I'm genuinely curious about how things get built, so I keep learning, experimenting and refining the way I work.

## EXPERIENCE

**Opus 2** · Software Developer — Apr 2023 – present

I joined to build frontend features for legal case management software, then followed the problems further down. Today I work mostly on the services behind Opus 2's multi-tenant platform.

- Keep distributed workflows reliable as they scale, working across teams when the edges between systems don't line up.
- Take features from first commit to production, and help shape how the platform is designed, including how the API should validate requests and explain errors.
- Built the worksheets and data-heavy tables lawyers work in all day, plus testing tools so other developers stopped rebuilding the same setup for every scenario.

**80 Days** · Frontend Developer — Nov 2021 – Apr 2023

Built client websites and helped shape the frontend of new projects, making them noticeably faster by being deliberate about what loads, and when.

- Took over a hotel benchmarking application, kept it growing with new features, and automated the analytics work people were repeating by hand.

**Freelance** · Web Developer — Jan 2021 – Jan 2023

Designed and built websites for small businesses, from the first conversation to launch, including one for The SurfSkate Academy where students can request classes.

## SIDE PROJECT

**Zeelio** · Software for youth sports clubs — 2025 – present

Flexible tools for growth in youth sport.

Zeelio is my passion project: one place for youth sports clubs to organise the club, support each member's development and share progress with families. Building it on my own lets me stretch in every direction, from product and design to the services underneath, experiment with new ways of working, and be fully creative while making something genuinely useful for youth sport. Invitation-only, in use with its founding clubs.

## HOW I WORK

**Taste** Good software feels obvious to use. I care about the small decisions that get it there, from the words on a button to how a screen responds.

**Craft** Simple on the surface, solid underneath: clear architecture, strict checks and tests that prove the risky parts, so it keeps working as it grows.

## OUTSIDE WORK

I'm happiest outdoors: surfing, photographing waves or rock climbing. Back home, I like to pick up a guitar and make music.

## TOOLS

TypeScript · React · React Native · Go · Java · PostgreSQL · AWS · Kubernetes